



LOUIS ROUSSEAU

Technical Game Designer

CONTACT

Email

rousseaulouis1@gmail.com

Nationality

French

LANGUAGES

French

Fluent, International Baccalaureate

Bilingual Diploma

English

Fluent, International Baccalaureate

Bilingual Diploma

Japanese

Elementary Proficiency

SKILLS

UI/UX Design

Technical Design

Game Design

Unreal Blueprinting

Agile workflow

Teamwork

ABOUT ME

I am a 3rd year game design student at the Breda University of Applied Sciences. Throughout my study, I mostly focused on the technical aspect of game design. I graduated from the EiB Victor Hugo School of Paris with a bilingual diploma and a strong emphasis on mathematics and physics. I also studied music theory, singing (in a choir) and the recorder for over 10 years.

EXPERIENCE

ARID

Technical Designer, UI/UX Designer

2020 – Present

TEMPLE OF GIANTS

Level Designer, Technical Designer

2020 – 2020

HELLFIST

Technical Designer

2020 – 2020

FORMULA FROSTY

Technical Designer, UI/UX Designer

2019 – 2019

EDUCATION

BACHELOR IN SCIENCE

BREDA UNIVERSITY OF APPLIED SCIENCES - *Breda, Netherlands*

2018 – Present

INTERNATIONAL BACCALAUREATE

EIB VICTOR HUGO SCHOOL - *Paris, France*

2012 – 2018

CERTIFICAT D'ETUDE MUSICALE

CONSERVATOIRE ERIK SATIE - *Paris, France*

2007 – 2018